

Oh My Johnny

32 count, 4 wall, improver level

Choreographer: Gary O'Reilly & Maggie Gallagher, September 2023

Choreographed to: "Oh My Johnny (Banks Of The Roses)" by Chasing Abbey

Intro: 8 counts (4 secs) – start on the word "banks"

Section 1 Side, Hold, Behind-Side-Cross, Rock Step & Heel, Clap-Clap

- 1 2 Step RF to right, hold
- 3&4 Cross LF behind RF, step RF to right, cross LF over RF
- 5-6& Rock forward on RF, recover on LF, step RF next to LF
- 7&8 Touch left heel forward, clap, clap

Section 2 &Rock Step, 1/2 Triple Turn, Step-1/2 Turn, Step, Scuff with Hitch

- &1 2 Step down on LF next to RF, rock forward on RF, recover on LF
- 3&4 Turn 1/2 right stepping forward on RF, step LF next to RF, step forward on RF (6:00)
- 5 6 Step forward on LF, turn 1/2 right shifting weight onto RF
- 7 &8 Small step forward on LF, scuff right heel hitching right knee

Section 3 Cross, Hold, &Heel, Hold, &Cross, Side, Sailor 1/4 Left

- 1 2 Cross RF over LF, Hold
- &3 4 Step slightly back on LF, touch right heel forward, hold
- &5 6 Step down on RF next to LF, cross LF over RF, step RF to right
- 7&8 Cross LF behind RF, turn 1/4 left stepping RF to right, step slightly forward on LF (9:00)

Section 4 Point, Hold, &Point, Hold, &Rocking Chair

- 1 2 Point right toe to right, hold
- &3 4 Step down on RF next to LF, point left toe to left, hold
- &5 6 Step down on LF next to RF, rock forward on RF, recover on LF
- 7 8 Rock back on RF, recover on LF (9:00)

Tag *During wall 4, there is a short break in the music, but keep on dancing.
Then at the end of wall 4 facing 12:00, dance the following 4 count tag :*
Step-1/2 Turn, Step-1/2 Turn

- 1 2 *Step forward on RF, turn 1/2 left shifting weight onto LF*
- 3 4 *Step forward on RF, turn 1/2 left shifting weight onto LF*

Ending *Dance 30 counts (until Section 4 count 6) of wall 9
Turn 1/4 right stepping RF to right and stomp LF next to RF to finish facing 12:00*

Quelle:

Linedancer Magazine, 166 Lord Street, Southport, United Kingdom, PR9 0QA, www.linedancerweb.com